

Aanya Lal of the Quicksilver Trading Company

CHARACTER
Aasimar (Angel-Blooded) Medium Female
 RACE & LA SIZE GENDER
 33 NG
 AGE ALIGNMENT DEITY
 5'7" 140lbs Brown Brown Olive
 HEIGHT WEIGHT HAIR EYES SKIN
 Merchant
 HOMELAND & BACKGROUND OCCUPATION



Original by Neceros. Modified by abellius@yahoo.com. Version 1.0.2012

LANGUAGES: Common, Draconic, Dwarven, Halfling, Elven, Ignan, Gnome, Celestial, Orc, Sylvan

ABILITY SCORE	TOTAL	MOD	BASE	ENHANCE	MISC	TEMP
STR	14	2	14			
DEX	20	5	16	4		
CON	12	1	12			
INT	16	3	16			
WIS	12	1	12			
CHA	12	1	12			

HITPOINTS			CLASS RECORDER							
CURRENT HP	HP GAINED	HD	CLASS NAME	BAB	SKILL	FC HPS	FORT	REF	WILL	LEVELS
	88	12	Daevic (Axiom)	12	89	7	8	8	4	12
	14		Essence of the Immortal(feat)							
NONLETHAL HP DAM										
TEMPORARY HP	15									
TOTAL HP	109	FAVORED CLASS	Daevic	TOTALS	12	89	7	8	8	4

ABILITY SCORE & RACIAL NOTES: +2 Str & Cha

CONDITIONS & MISCELLANEOUS TRACKING

ATTACKS & DEFENSE										
ARMOR CLASS	TOTAL	ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT	MISC	TEMP
AC	29	-10+	8	0	5			2	4	
TOUCH	21	-10+			5			2	4	
FLAT-FOOT	24	-10+	8	0	0			2	4	

SKILLS RANKS TOTAL 89

SKILL	DEX	INT	CHA	STR	WIS
* ACROBATICS *	3		5		
* APPRAISE	12	6	3		3
* BLUFF	12	6	1	3	2
* CLIMB *	0		2		
* CRAFT: Weapons	20	12	3	3	2
* DIPLOMACY	6	5	1		
* DISABLE DEVICE *			5		
* DISGUISE	1		1		
* ESCAPE ARTIST *	3		5		
* FLY *	3		5		
* HANDLE ANIMAL	4	3	1		
* HEAL	1		1		
* INTIMIDATE	8	4	1	3	
* KN: Arcana	11	5	3	3	
* KN: Engineering	12	6	3	3	
* KN: History	8	2	3	3	
* KN: Local	8	2	3	3	
* KN: Planes	8	2	3	3	
* KN:			3		
* LINGUISTICS	8	3	3		2
* PERCEPTION	3	2	1		
* PERFORM:	1		1		
* PROF: Merchant	10	6	1	3	
* RIDE *	3		5		
* SENSE MOTIVE	10	4	1	3	2
* SLEIGHT OF HAND *			5		
* SPELLCRAFT	8	2	3	3	
* STEALTH *	5	2	5		
* SURVIVAL	1		1		
* SWIM *	0		2		
* USE MAGIC DEVICE	9	5	1	3	
* Craft Armor	13	7	3	3	
* Profession(Engineer)	9	5	1	3	

SAVING THROWS						
FORT	REF	WILL	CLASS BASE	ABILITY	ENHANCE	MISC
13	17	9	8	1	2	2
			8	5	2	2
			4	1	2	2

COMBAT NOTES & MODIFIERS
 +3 bonus to all saves vs. enchantment spells and effects
 +3 insight to AC vs ranged attacks
 +3 insight bonus to Will saves vs. enchantment spells

ATTACKS						
MELEE	RANGED	CMB	CMD	BASE ATTACK BONUS	TEMP	ABILITY
14	17	14	35	12		2
				12		5
				12		2
				12		7

+1 bonus on any Craft checks attempted while making magic items
 +2 insight to CMD vs bull rush or trip on ground

FEATS & FEATURES CLASS FEATURES, RACIAL TRAITS, FEATS, AND CHARACTER FEATURES

Racial Traits: Darkvision 60ft
 Akashic Bloodline(Breastplate of the Righteous)
 Scion of Humanity: counts as humanoid (human) as well as outsider (native)
 Truespeaker: learn two languages each time they gain a rank in Linguistics
 Class Features:
 Axiomite Veilweaving, Axiom Drive(Inevitable),
 Resist Influence +1

Feats:
 1st- Exotic Weapon Proficiency(bladed scarf)
 3rd- Weapon Finesse
 3rd (Bonus)- Master Craftsman(Craft (weapons)), Craft Magical Arms and Armor
 5th- Craft Wondrous Item
 7th- Essence of the Immortal
 9th- Extra Essence
 11th- Amateur Astrologist (The Smith)

MARK A TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS. * SKILL CAN BE USED UNTRAINED * ARMOR CHECK PENALTY APPLIES

EXPERIENCE SLOW MEDIUM FAST BASE 30 FLY average Burrow

SPEED 30 40 10

INIT 5 = 5 DEX MOD + MISC MOD

HERO

SR DR 2/blud.

RESISTANCES Acid, Cold, Electricity, Fire, & Sonic 4

POOL POINTS 14 Essence

Immunities: daze, paralysis, and stun

ARMOR & WEAPONS

WEAPON NAME & DESCRIPTION	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	WEIGHT
ARMOR Breastplate of the Righteous [Enhanced] (+2, bonded)	8	5	-2		M	0.0
SHIELD Buckler (bonded, masterwork, +2, animated) -1 on two-handed attack rolls			0		S	5.0

WEAPON NAME & DESCRIPTION	ATTACK MODIFIERS	DAMAGE	CRITICAL	RANGE	TYPE	WEIGHT	AMMO & NOTES
Bladed Scarf(bonded, masterwork, +3, defending)	+22/+17/+12	1d6+3+3+4+1d8e+1d8s+1d8c	x2		S	2.0	dsam. trip. 1d4 slashing vs grappling creature, Storm Gauntlets blind
Chakram (masterwork, orichalcum, +1, returning)	+18/+13/+8 (thrown)	1d8+2	x2	30	S	1.3	thrown
Dagger	+17/+12/+7 (melee or thrown)	1d4+1	x2	10	P or S	1.0	thrown, +2 bonus on Sleight of Hand to conceal
Storm Gauntlets[Bladed Scarf] touch attack	+17/+12/+7	1d8e+1d8s+1d8c	x2				
+1 flaming shuriken (from Angry Merchant's Purse)	+14/+9/+4	1d2+3+1d6fire	x2	10			thrown

SLOTS & DCs				
SLOT	CATALYST	BIND	TWIN VEIL	CHARACTER LEVEL CAPACITY
Hands		<input checked="" type="checkbox"/>	<input type="checkbox"/>	1ST - 5TH 1
Feet		<input checked="" type="checkbox"/>	<input type="checkbox"/>	6TH - 11TH 2
Head		<input type="checkbox"/>	<input type="checkbox"/>	12TH - 17TH 3
Wrists		<input checked="" type="checkbox"/>	<input type="checkbox"/>	18th - 20th 4
Shoulders	+1	<input checked="" type="checkbox"/>	<input type="checkbox"/>	IMPROVED CAPACITY +1
Headband		<input type="checkbox"/>	<input type="checkbox"/>	VEILS SHAPED 6
Neck		<input type="checkbox"/>	<input type="checkbox"/>	Bonded Equipment 3 max
Belt		<input type="checkbox"/>	<input type="checkbox"/>	Minor Veils 2
Chest		<input type="checkbox"/>	<input type="checkbox"/>	
Body		<input type="checkbox"/>	<input type="checkbox"/>	
Blood		<input checked="" type="checkbox"/>	<input type="checkbox"/>	

Bonded equipment only

AKASHIC COMPANIONS

VEIL			VEIL		
RACE/TEMPLATE/CLASS			RACE/TEMPLATE/CLASS		
ABILITY	TOTAL	DEFENSES	ABILITY	TOTAL	DEFENSES
STR STRENGTH		AC ARMOR CLASS	STR STRENGTH		AC ARMOR CLASS
DEX DEXTERITY		FORT FORTITUDE	DEX DEXTERITY		FORT FORTITUDE
CON CONSTITUTION		REF REFLEX	CON CONSTITUTION		REF REFLEX
INT INTELLIGENCE		WILL WILLPOWER	INT INTELLIGENCE		WILL WILLPOWER
WIS WISDOM		SPD SPEED	WIS WISDOM		SPD SPEED
CHA CHARISMA		CMB MODIFIER	CHA CHARISMA		CMB MODIFIER
		CMD MODIFIER			CMD MODIFIER
HP HIT POINTS			HP HIT POINTS		
ATTACK			ATTACK		
ATTACK BONUSES			ATTACK BONUSES		
DAMAGE & CRIT			DAMAGE & CRIT		

SAVE DC DEFAULT	13	= 10 +	MODIFIER	3	MISC		MISC	
ESSENCE POOL	14		TOTAL CLASS	9	FEATS	4	OTHER	1

VEILS & CHAKRAS

Hands		
SHP BND	VEIL	ESSENCE
<input checked="" type="checkbox"/>	Crusader's Shield(buckler bond)	*
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Feet		
SHP BND	VEIL	ESSENCE
<input checked="" type="checkbox"/>	Immovable Boots	
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Head		
SHP BND	VEIL	ESSENCE
<input checked="" type="checkbox"/>	Relic Seeker's Monocle(minor)	
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Wrists		
SHP BND	VEIL	ESSENCE
<input checked="" type="checkbox"/>	Storm Gauntlets (scarf bond)	*
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Shoulders		
SHP BND	VEIL	ESSENCE
<input checked="" type="checkbox"/>	Gorget Of The Wym	1(2)
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Headband		
SHP BND	VEIL	ESSENCE
<input checked="" type="checkbox"/>	Diadem of Dazing(minor)	
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Neck		
SHP BND	VEIL	ESSENCE
<input checked="" type="checkbox"/>	Courtesan's Cloak	2
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Belt		
SHP BND	VEIL	ESSENCE
<input checked="" type="checkbox"/>	Waistband Of The Wealthy	
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Chest		
SHP BND	VEIL	ESSENCE
<input checked="" type="checkbox"/>	Breastplate of the Righteous [racial]	2
<input checked="" type="checkbox"/>	Cuirass of Confidence	
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Body		
SHP BND	VEIL	ESSENCE
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Bonded Equipment & Constellation		
SHP BND	VEIL	ESSENCE
<input type="checkbox"/>	Bladed Scarf	4
<input type="checkbox"/>	Buckler	2
<input type="checkbox"/>	Breastplate of the Righteous	
<input type="checkbox"/>	The Smith(constellation)	
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Blood		
SHP BND	VEIL	ESSENCE
<input checked="" type="checkbox"/>	Daevic Aspect (Dominion)	3
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
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<input type="checkbox"/>		
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